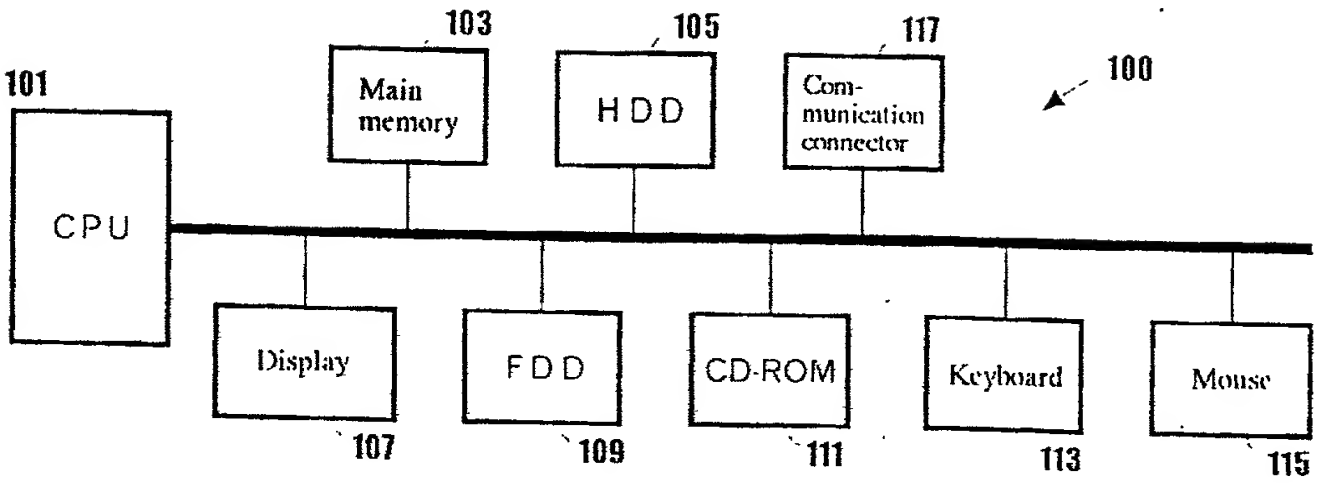
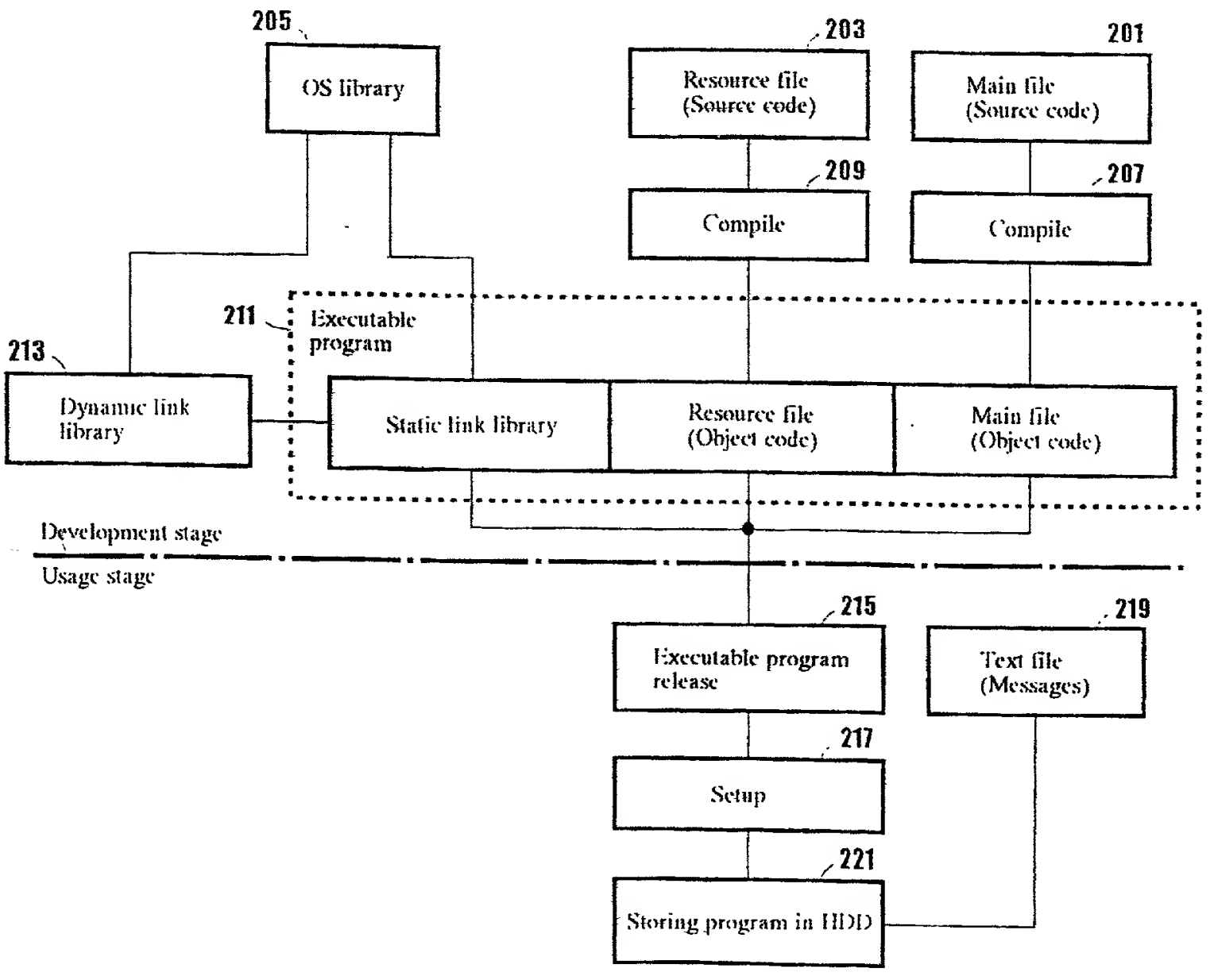
[Document type] Drawing

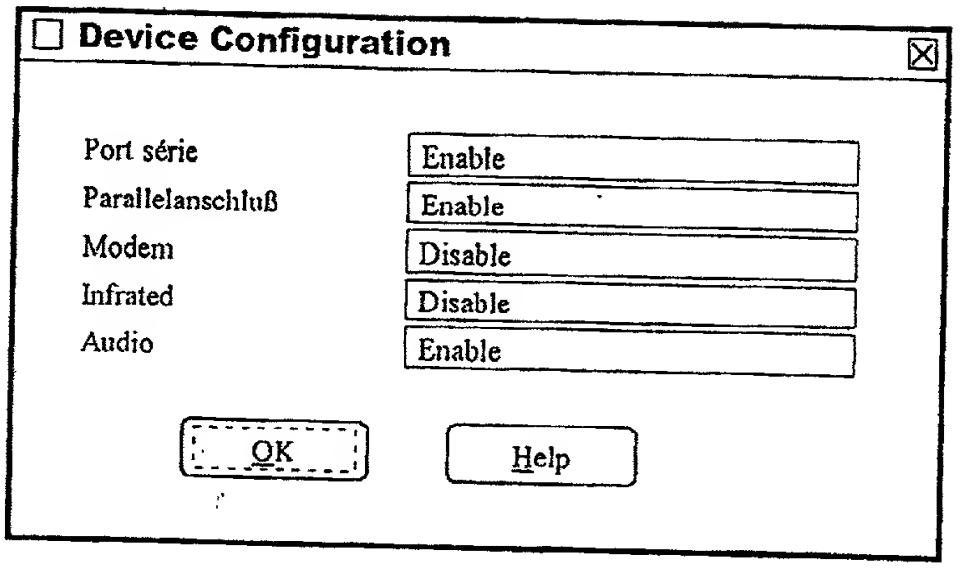
[Figure 1]



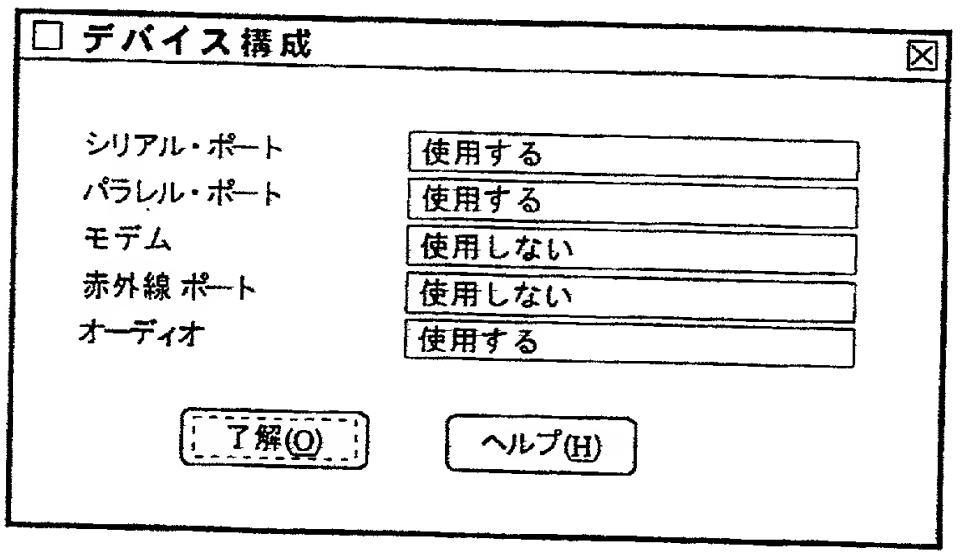
[Figure 2]



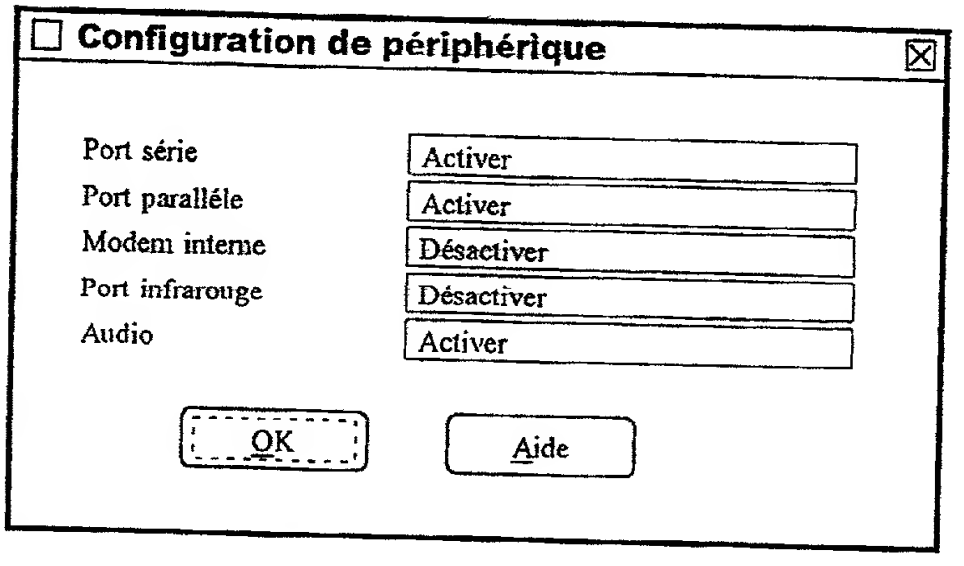
[Figure 3]



3(A)



3(B)



3(C)

[Figure 4]


```
// CSampleDlg message handlers

BOOL CSampleDlg::OnInitDialog()
{
        TCHAR  szRet[128],

        CDialog::OnInitDialog();

        SetIcon(m_hIcon, TRUE);                 // Set big icon
        SetIcon(m_hIcon, FALSE);            // Set small icon

        if (GetINIString(szRet, IDS_STR_TITLE, _T("IDS_STR_TITLE")))
                SetWindowText(szRet);
        if (GetINIString(szRet, IDS_STR_SERIAL, _T("IDS_STR_SERIAL")))
                SetDlgItemText(IDC_STATIC_SERIAL, szRet);
        if (GetINIString(szRet, IDS_STR_PARA, _T("IDS_STR_PARA")))
                SetDlgItemText(IDC_STATIC_PARA, szRet);
        if (GetINIString(szRet, IDS_STR_MODEM, _T("IDS_STR_MODEM")))
                SetDlgItemText(IDC_STATIC_MODEM, szRet);
        if (GetINIString(szRet, IDS_STR_IR, _T("IDS_STR_IR")))
                SetDlgItemText(IDC_STATIC_IR, szRet);
        if (GetINIString(szRet, IDS_STR_AUDIO, _T("IDS_STR_AUDIO")))
                SetDlgItemText(IDC_STATIC_AUDIO, szRet);
        if (GetINIString(szRet, IDS_STR_OK, _T("IDS_STR_OK")))
                SetDlgItemText(IDOK, szRet);
        if (GetINIString(szRet, IDS_STR_HELP, _T("IDS_STR_HELP")))
                SetDlgItemText(IDHELP, szRet);

        if (GetINIString(szRet, IDS_STR_EN, _T("IDS_STR_EN"))) {
                SetDlgItemText(IDC_STATIC_SERIAL1, szRet);
                SetDlgItemText(IDC_STATIC_PARA1, szRet);
                SetDlgItemText(IDC_STATIC_AUDIO1, szRet);
        }
        if (GetINIString(szRet, IDS_STR_DIS, _T("IDS_STR_DIS"))) {
                SetDlgItemText(IDC_STATIC_MODEM1, szRet);
                SetDlgItemText(IDC_STATIC_IR1, szRet);
        }

        // TODO: Add extra initialization here

        return TRUE;  // return TRUE  unless you set the focus to a control
}

//Load String
BOOL GetINIString(TCHAR *pszRet, UINT nID, TCHAR *pszKey)
{
        TCHAR szIniFile[MAX_PATH], szRet[128];

        wsprintf((LPSTR)szIniFile, "%s\\Sample.ini", cur_dir);
        GetPrivateProfileString("GENERAL",
                                                                "LD",
                                                                "",
                                                                (LPTSTR)szRet,
                                                                128,
                                                                szIniFile);
        if (!lstrcmp("YES",(LPSTR)szRet){
                GetPrivateProfileString("STRINGS",

                                        (LPTSTR)pszKey,
                                                                "",
                                                                (LPTSTR)szRet,
                                                                128,
                                                                szIniFile);
                if (lstrlen ((LPCTSTR)szRet)) {
                        lstrcpy((LPTSTR)pszRet, (LPCTSTR)szRet);
                        return TRUE;
                }
        }

        LoadString(AfxGetInstanceHandle(), nID, szRet, 128);
        lstrcpy((LPTSTR)pszRet, (LPCTSTR)szRet);
        return TRUE;
}
//Load String
```

[Figure 5]


```
[GENERAL]
LD=YES

[STRINGS]
IDS_STR_TITLE="デバイス構成"
IDS_STR_SERIAL="シリアル・ポート"
IDS_STR_PARA="パラレル・ポート"
IDS_STR_MODEM="モデム"
IDS_STR_IR="赤外線ポート"
IDS_STR_AUDIO="オーディオ"
IDS_STR_EN="使用する"
IDS_STR_DIS="使用しない"
IDS_STR_OK="了解(&O)"
IDS_STR_HELP="ヘルプ(&H)"
```

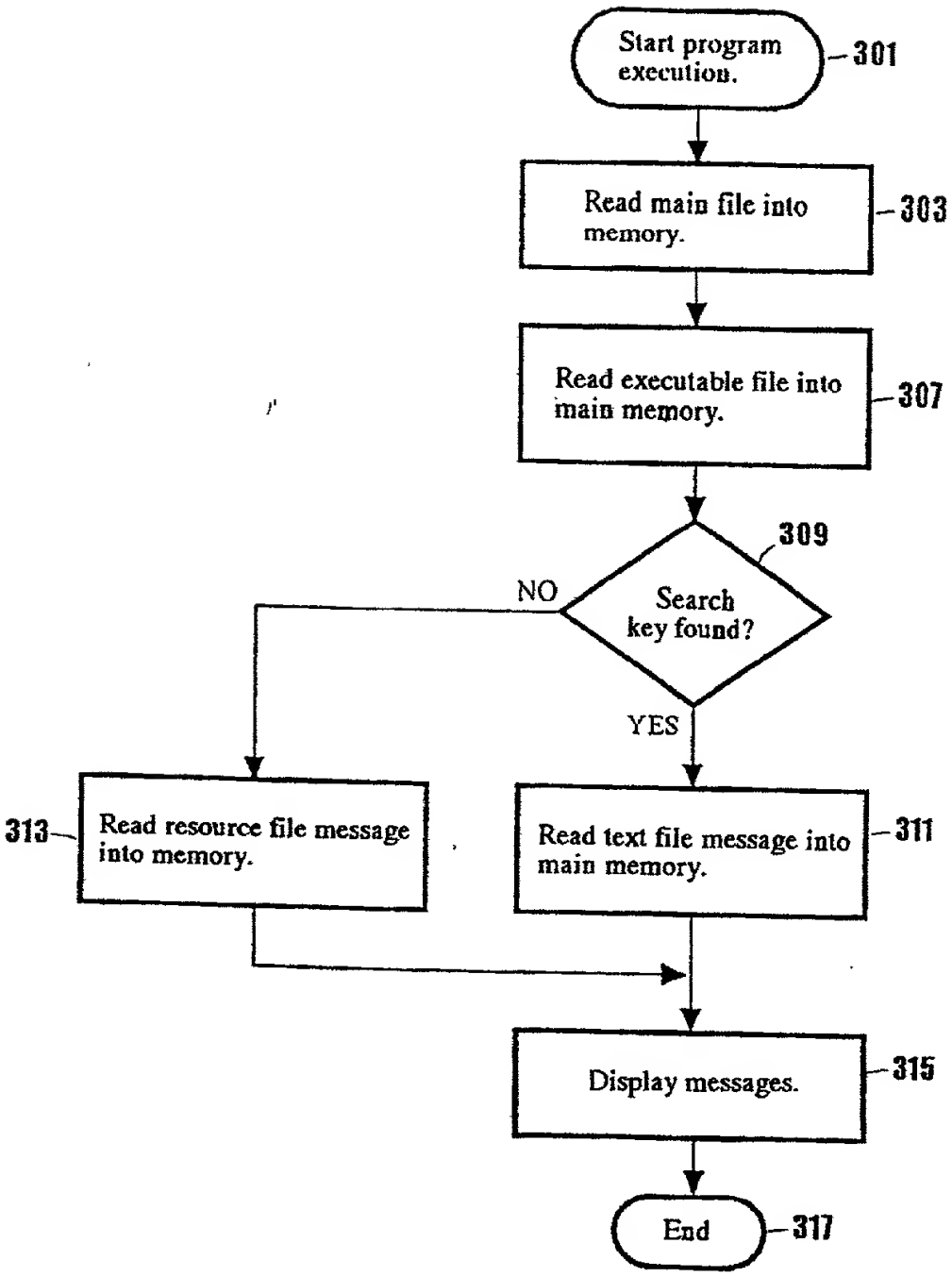
5(A)

```
[GENERAL]
LD=YES

[STRINGS]
IDS_STR_TITLE="Configuration de p驛iph驛ique"
IDS_STR_SERIAL="Port s驛ie"
IDS_STR_PARA="Port parall鑞e"
IDS_STR_MODEM="Modem interne"
IDS_STR_IR="Port infrarouge"
IDS_STR_AUDIO="Audio"
IDS_STR_EN="Activer"
IDS_STR_DIS="D駸activer"
IDS_STR_OK="&OK"
IDS_STR_HELP="&Aide"
```

5(B)

[Figure 6]


Start program execution.
301
Read main file into memory.
303
Read executable file into main memory.
307
309
Search key found?
NO
YES
313
Read resource file message into memory.
Read text file message into main memory.
311
Display messages.
315
End
317